## Exploration 02

During the exploration2, it was raining heavily so we can hardly capture any sound or 5-meters-away-views, which force us to take closer look to the creatures as well as feel it with our fingers and tongue(peach gum!!). Then I saw a little bug struggling in a flower, whose petals was a jail for the tiny bug. After that I saw ants climbing the tree, where the little cracks of the tree trunk seemed rather huge for the ants, that they looked almost like some canyons. I got interested in those texture, or patterns —— to us, which may be huge landforms for the tiny creatures. And that's why I made this to capture the amazing textures.



I also tried to climb on a tree to stay for like 10 minutes, cause Mr. Saverio said its nice to be at a different elevation and lasted for some time, so I chose to hide myself in a tree. I also made a hat to prevent too much rain, using some of my materials that was supposed to be my whatchamacallit, but it turned out not useful. Maybe because of the rain, my plan of staying in the tree didn't get much results, but I had fun and a legful of mosquito bites.



But when I came back I noticed that I maybe missed something. I was wondering if trees have feelings of touches——will they feel good like dogs or cats when being starched? Or will they feel pain when getting cut. We don't know yet but there's still little chances. Also I feel that the fragrance of the dirt after a rain is rather thin in that park. In other natural places there would be stronger smells then raindrops kissed the ground. So I was thinking about the fragrance between plants——I know some animals use fragrance to show their territory or finding mates, but it's still a mystery if the plants does the same thing.